The Watchmaker

UI Art

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Title : The Watchmaker
Game : Platform, Beat them all
Concept : The hero travel across time and civilisations to correct mistake from the past and save the world from apocalypse
Ambiance : Dark Steampunk and gothic

Story :
A machiavelic killer, survivor of apocalypse, is chosen by gods to travel time and try to avoid destruction of the world. Devilish Entities have inject their poison to humanity with inapropriate technologies during several centuries. The hero have to find this technologies, destroy them, convice humanity to better choice and hunt the devilish entities. He has been chosen because of his machiavelic personality and for the hard choices, sometimes unnatural, he should make.
Do gods are rignt to send such person in this travel ? he could change events for his own projects...

The character :
Only called the watchmaker.
He was a genious craftsman, creating wonderful watches, mini mechanic worlds and puppets for children. Trying to improve this insane world with his creations.
But the earth was already in a an infernal spiral and its race to destruction was inevitable.
The watchmaker survive with few of others, but was deeply injured. A little girl saved him, healing his wounds but he lost a lot of part of his body. He teached the girl how to be a good craftsman and she made prosthesis for him that he improved when he could move again. They lived together in lonely tower (ancient Big Ben) and when he could see the world in such condition. he became insane and decide to purge the rest of the world to build a new one with only the people that he judge good to live in.

He became a legenday killer among survivor camps, a dark entity, half-man, half-mechanic outgoing his tower murdering bad people. He is considered now such as the bogeyman in fairy tales.
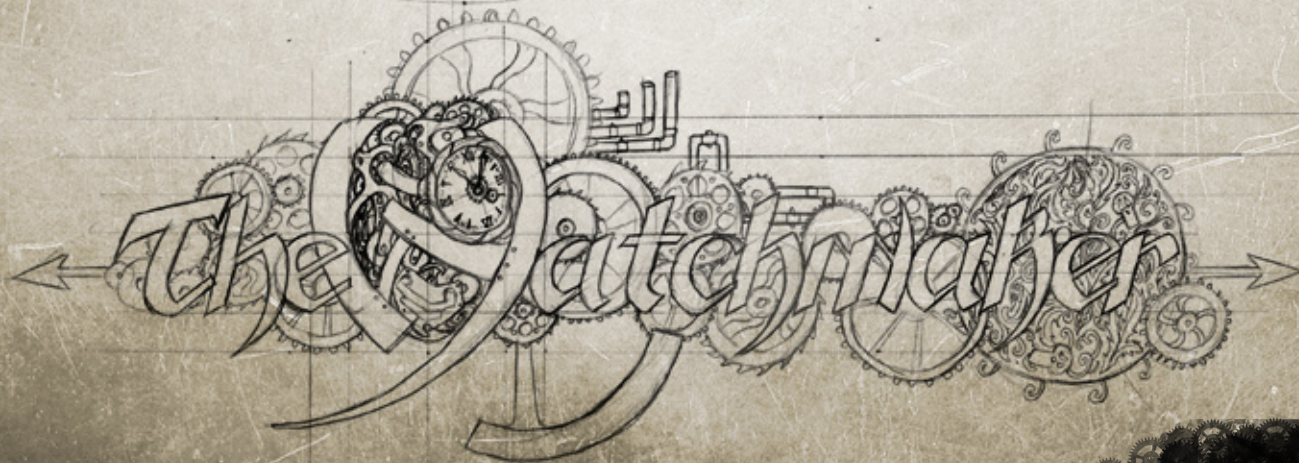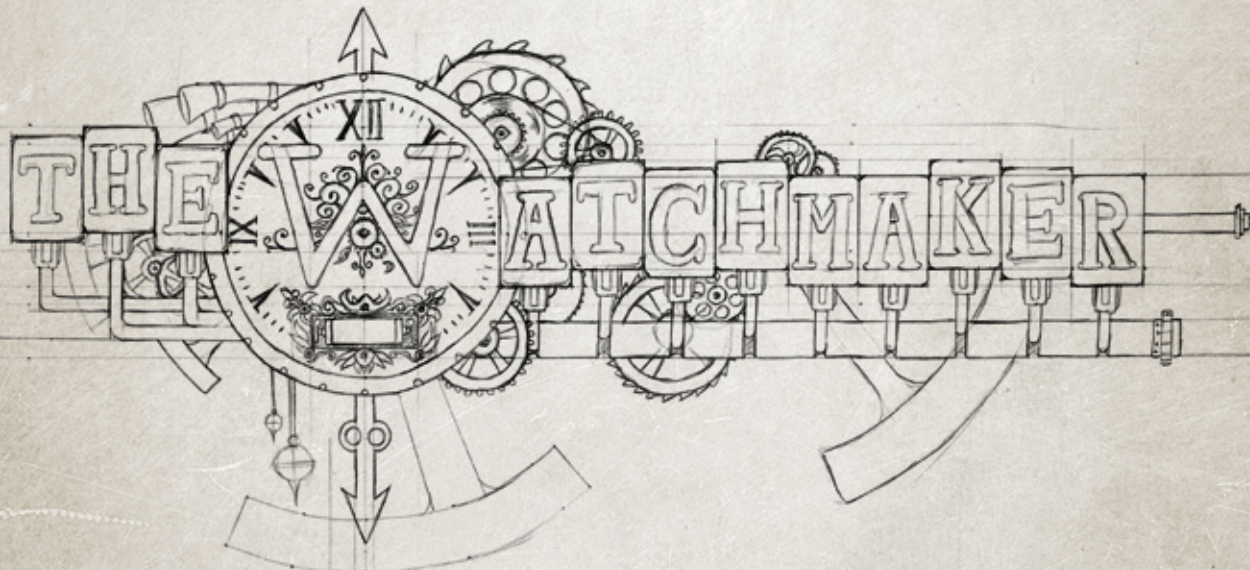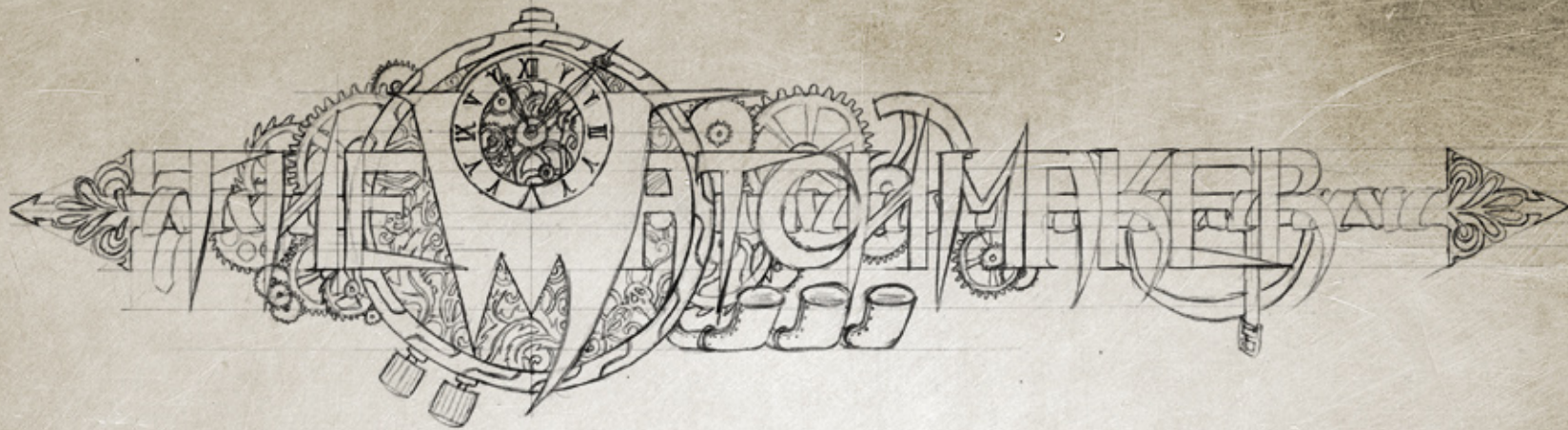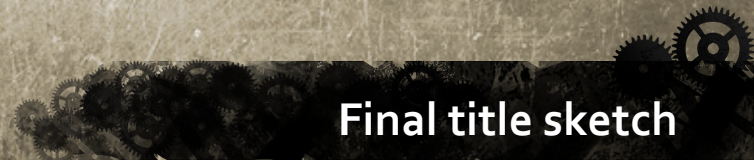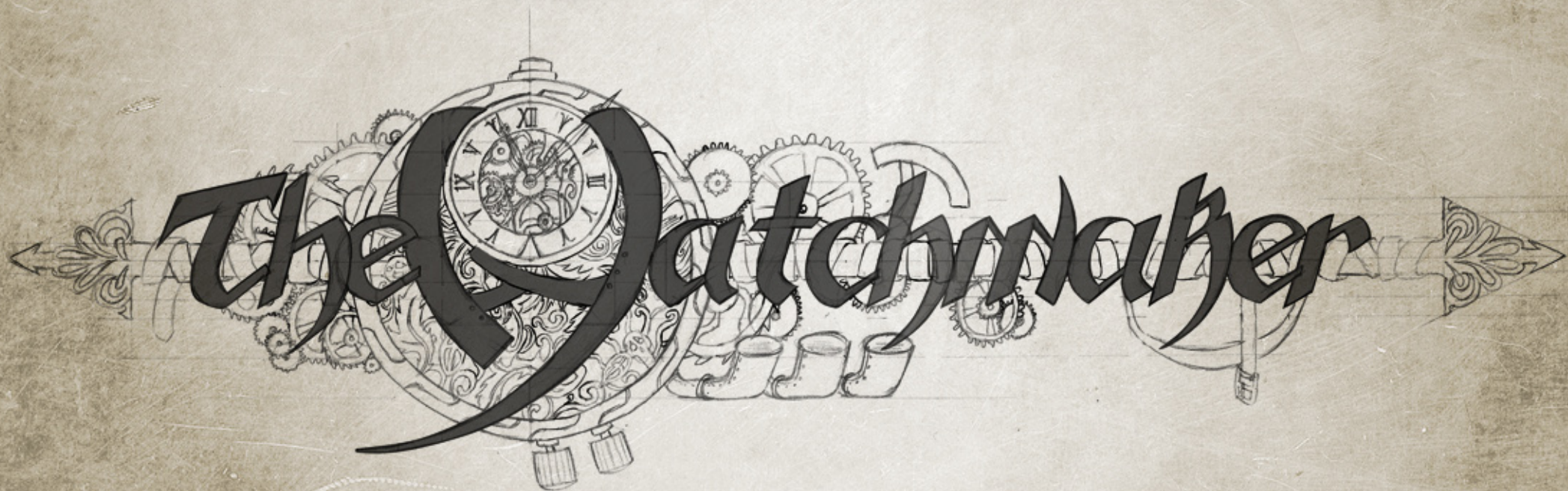
Pitch

THE WATCHMAKER

THE WATCHMAKER

The Watchmaker

Title sketches

The Watchmaker

The Watchmaker

Final title

The Watchmaker

➤ Press start

The Watchmaker

The Watchmaker

Play
Load
Options
DLC
Success
Quit

Main UI

The Watchmaker

Play

Load

Options

DLC

Success

Quit

XII

IX

III

The Watchmaker

Success

New

Play
Load
Options
DLC
Success
Quit

Name of the success

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R1

L1

Main UI

The Watchmaker is a beat'them all, plateform game with scenes during the player have to make choice in order to change the present time. His choices will involve in the time spiral and civilisation in which he will travel but also his personnality. The game can finish in different ways depending of the choices of the player.

Choices :
The character have a complicated personnality. He is a man who wants a better world but he loose his trust and respect in humankind.

1-Good and altruistic : Before apocalypse he was a good man that want to improve the world in a better place to live. He can remember this feeling when he meet poeple that deserves to live for him and try to merely change fate for whole humankind.
2-Good and selfish : He can decide that he is the only that can improve this world and ignore gods'will. He will make a future where he will be the savior, the one who control fate as god himself.
3-Evil and altruistic : The character can choose to purge of every bad men that had ever live during centuries, slaughtering for the sake of the world.
4-Evil and selfish : He can merely follow his new instinct and purge the world of each people that don't suit his way and try to dominate the whole fate of humankind and make a future for him and the one he arbitrarily decide they deserve to live.

Character abilities :
Mechanical body : The watchmaker can collect pieces of gear to upgrade his body. he can be faster, stronger, farseeing, flying and get new weapons and attack combos.
Powers : His power abilities are concentrated in a device in his right hand. With it he can create almost anything he wants with gears, armor, very big punch, a doppleganger of himself, mirror device in order to be invisible, etc...

Upgrade and life meter :
Everywhere in game there are a lot of gears pieces that the watchmaker can pick up. he can use it to recover his life but also mix it with experience and other special parts of gear to improve his powers abilities and his mechanical body. But he have to come back in present times to see his adopted daughter at Big Ben tower to upgrade his body.

In-game menu :
There are 4 parts in menu : The mechanical body, the powers abilities, the time's room and the system menu.
Mechanical body : The player can check his upgrades on the character body with their explanations and see what he need for next upgrades.
Powers abilities : The powers abilities are listed here, with the desciption and an animation of the ability. There is also what the player needs to improve them.
Time's room : In the time 's room, the player can see all the civilisation unblocked and travel to. there is also descriptions of all this civilisations, the peculiars items he get and the choices of fate's path he made there.
System menu : The system menu includes the stats, load, save, sound, video and quit options

Life meter

Body

Powers

Time's room

System

x16

x2

2807 xp
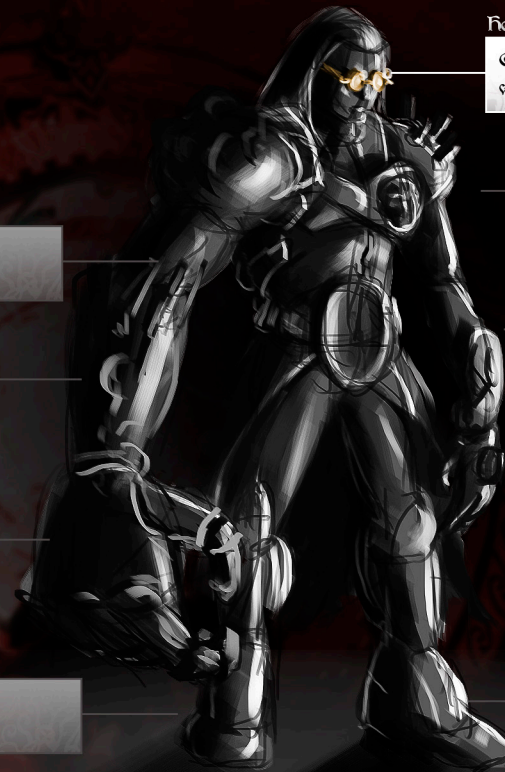
Head
Glasses Lv. 2
Weak point

Heart
Glasses Lv. 2
Weak point

Back
Glasses Lv. 2
Weak point

Clock
Glasses Lv. 2
Weak point

Right arm
Glasses Lv. 2
Weak point

Power device
Glasses Lv. 2
Weak point

Hand weapon
Glasses Lv. 2
Weak point

Right foot
Glasses Lv. 2
Weak point

Left foot
Glasses Lv. 2
Weak point

Help

Pipes x8

hydraulic pump x3

steam engine x2

Dynamo x0

Upgrade items

Body

Powers

Time's room

System

x16

x2

2807 xp

Right arm

Strong circuit Lv.2 ▬▬▬▬▬ Lv. 3

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Upgrade :

Steam punch
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x4   x2   x1   x0

Help

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In Game UI

Stats

Save
Load
Video
Sound
Quit

x16
x2

2807 xp

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Help

In Game UI